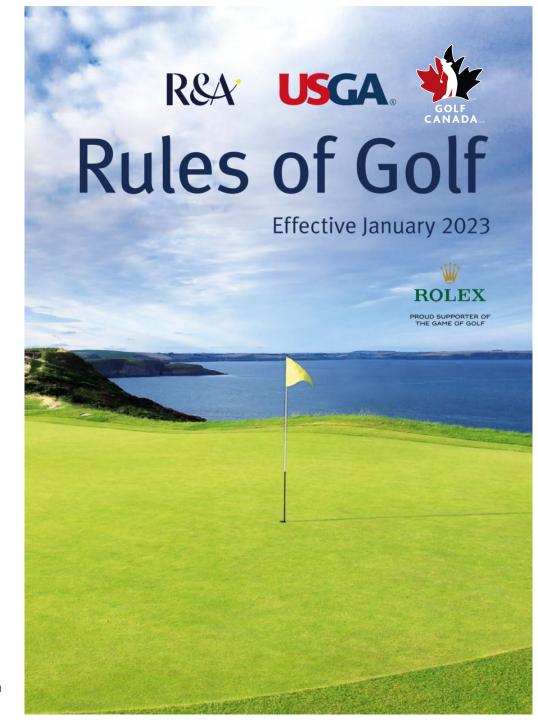


## Club Presentation Overview

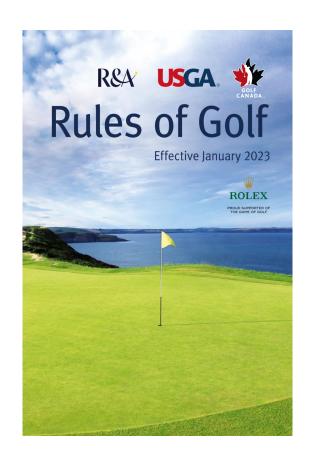
- 1) Resources
- 2) Defined Areas of the Course
- 3) Dropping Procedures
- 4) Playing the Course as You Find It
- 5) Free Relief & Penalty Relief
- 6) Match Play vs Stroke Play
- 7) Conclusion





### Resources

- 1. Rule Book
- 2. Official Guide
- 3. USGA and R&A apps

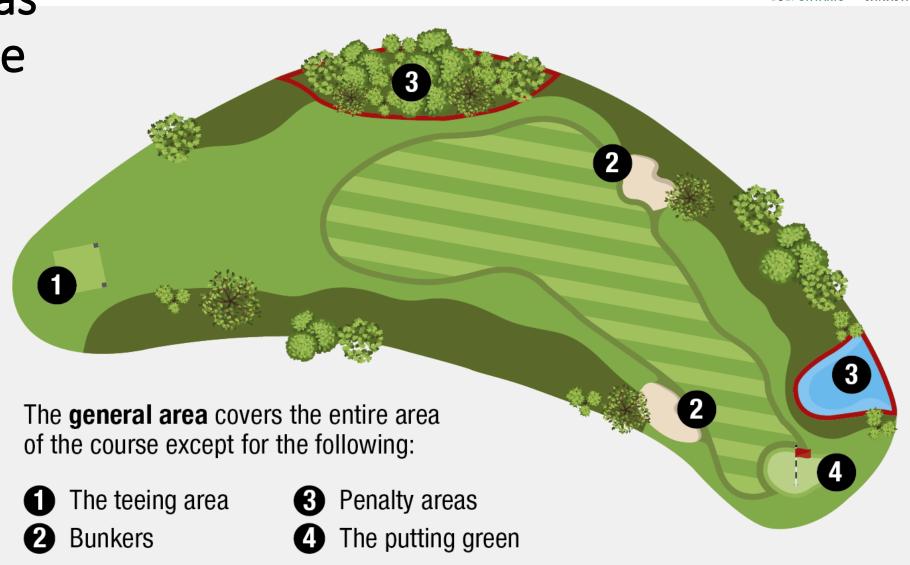






Defined Areas of the Course

- General Area
- Four Specific Areas (Rule 2.2b)
  - Teeing Area
  - Penalty Areas
  - Bunkers
  - Putting Green







# Loose Impediments - Definition



#### Loose Impediments – Rule 15.1

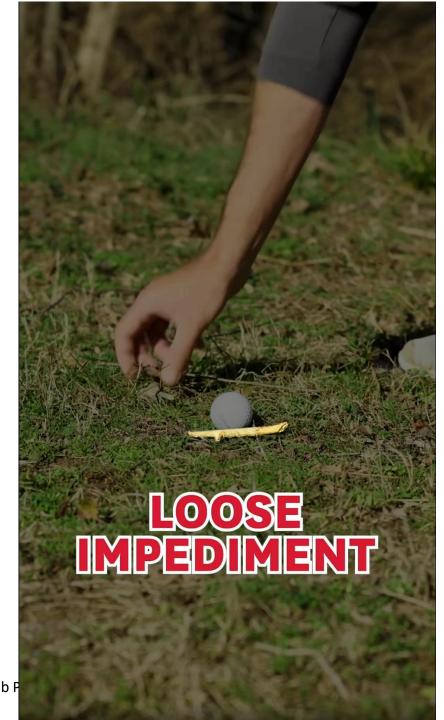
- May be removed anywhere on or off the course without penalty
- Can be removed by any means
- Includes loose impediments in:
  - Bunkers
  - Penalty areas

#### Movable Obstructions – Rule 15.2

- Anywhere on or off the course, may be removed without penalty
- If the ball moves when a movable obstruction is removed,
   no penalty and must replace ball
- Two exceptions:

Tee markers when playing from the Teeing Area

<u>Deliberately</u> moving a movable obstruction that will influence a ball in motion







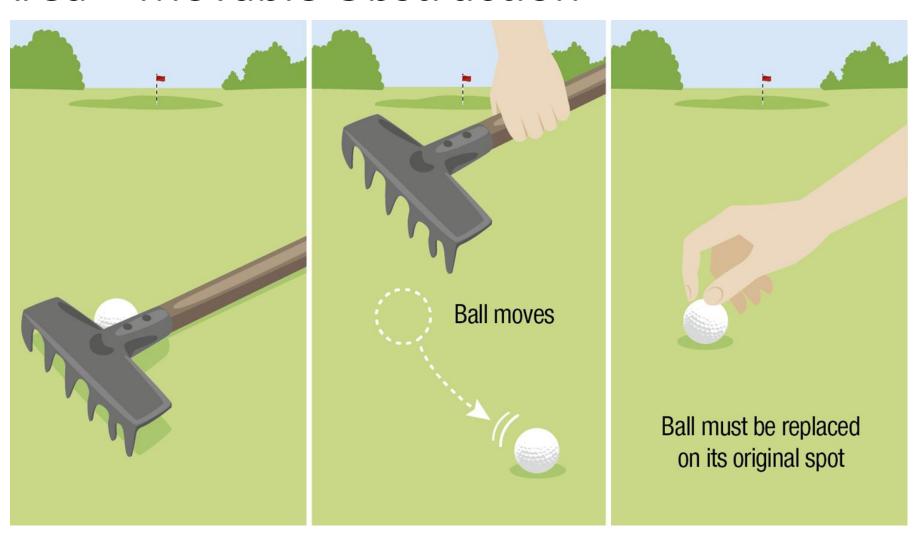




# General Area – Movable Obstruction

### Diagram #1 15.2a:

Ball Moves When Movable Obstruction Removed



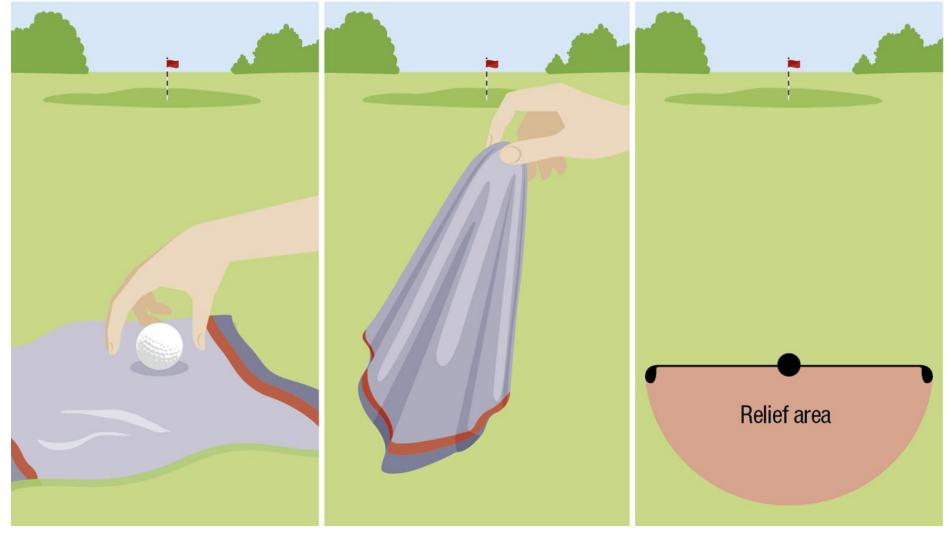


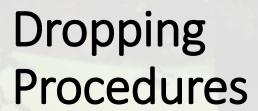


# General Area – Movable Obstruction

### Diagram #2 15.2a:

Ball in or on Movable Obstruction Removed





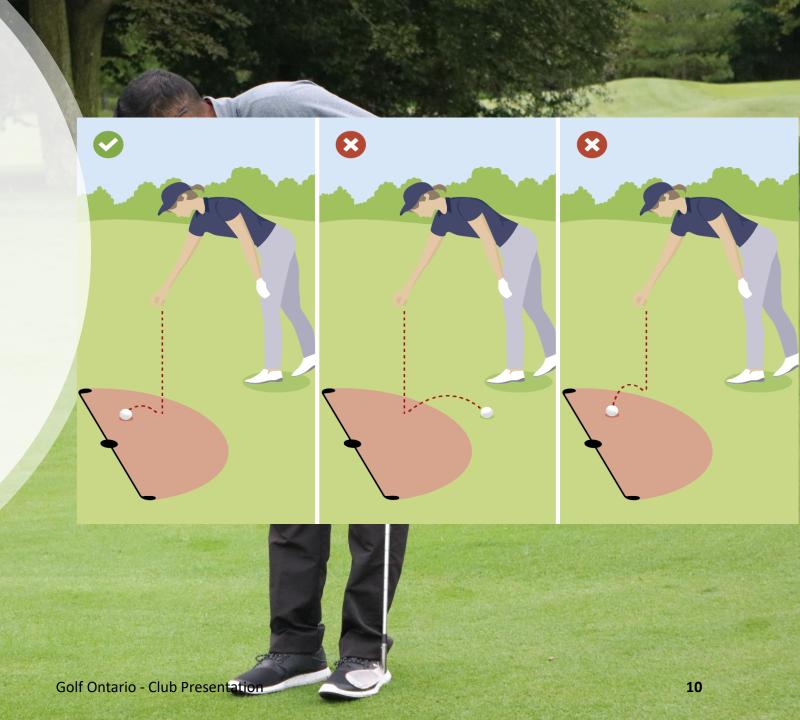
Player <u>must</u> drop ball

 Must be dropped from knee height



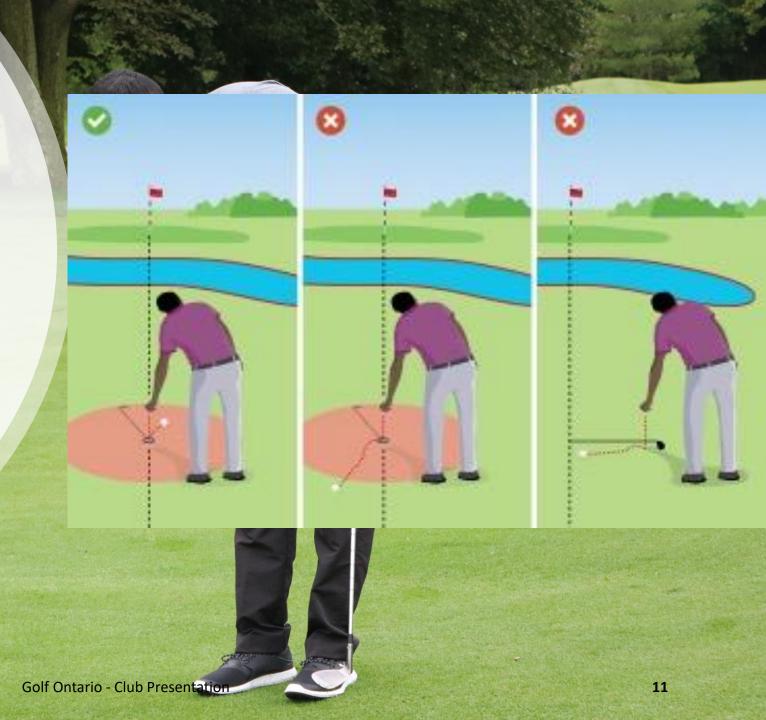
# Dropping Procedures

- Player <u>must</u> drop ball
- Must be dropped from knee height
- Must be dropped in relief area
- Must stay in that relief area



# Back-on-the-Line Relief

- Must be dropped On the line
- Creates a relief area one clublength in any direction
- Must stay in that relief area





# Dropping Procedures – Relief Areas

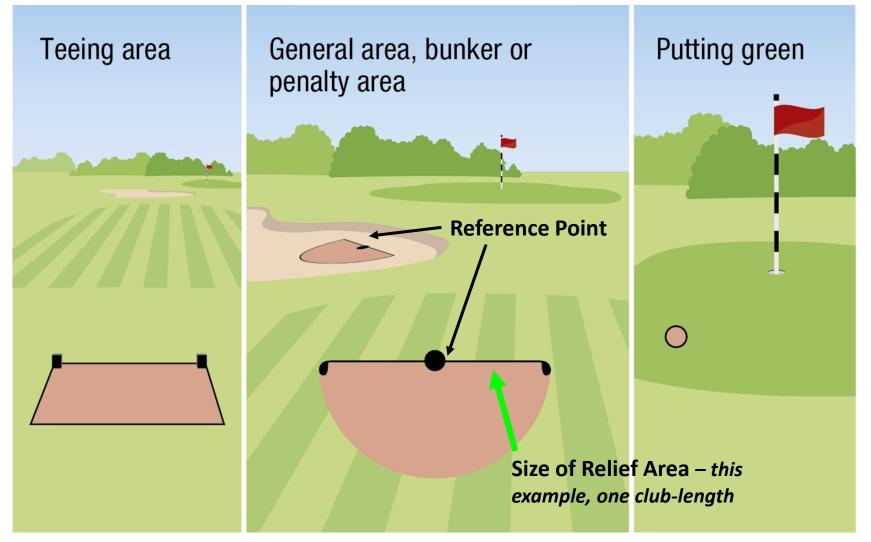


Diagram 14.6

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# General Area – Searching for the Ball







# Ball Search: Finding and Identifying Ball (Rule 7)

- How to Fairly Search for Ball (Rule 7.1)
  - May fairly search including taking reasonable actions
    - Move sand and water
    - Move or bend grass, bushes, tree branches and other growing or attached natural objects
  - Okay if some improvement in conditions, if reasonable actions
  - If actions exceed what is reasonable, general penalty
- Ball Accidentally Moved in Finding or Identifying Ball (Rule 7.4)
  - No penalty if the ball is <u>accidentally moved</u> while trying to find it
  - The ball must be replaced on its original spot
  - If the ball was on, under or against objects, the ball must be replaced on, under or against the objects
  - If the ball was covered by sand, the original lie must be re-created





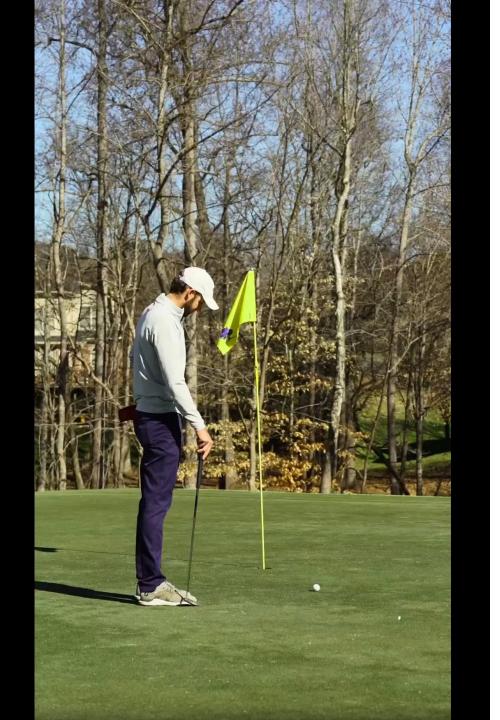
# **Ball Moved**

- Moved only if "known or virtually certain"
- If not known or virtually certain, ball played as it lies















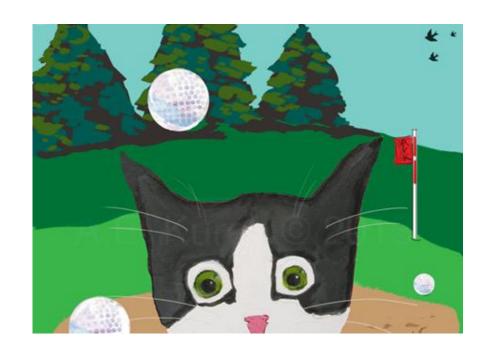
# General principles

# Play the course as you find it and play the ball as it lies.



# Conditions Affecting the Stroke (CATS) . . . Don't Improve

- ☐ The lie of your ball at rest
- ☐ The area of your intended stance
- The area of your intended swing
- Your line of play
- ☐ The relief area where you will drop or place your ball

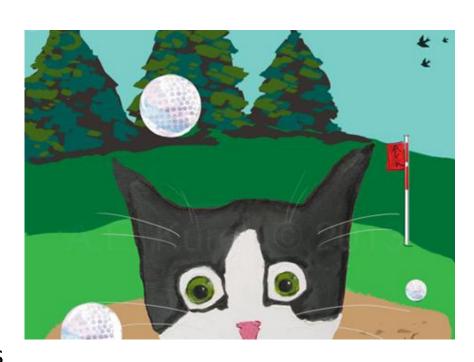


Refer to Rule 8.1



## Prohibited Actions – Rule 8.1a

- Move, bend or break
  - Any growing or attached natural object
  - Any immovable obstruction, integral object or boundary object
- Move a loose impediment or obstruction to build a stance or affect line of play
- Alter the surface of the ground by:
  - Replacing divots in a divot hole
  - Removing or pressing down divots
  - Creating or eliminating holes, indents or uneven surfaces
- Remove or press down sand or soil
- Remove dew, frost or water





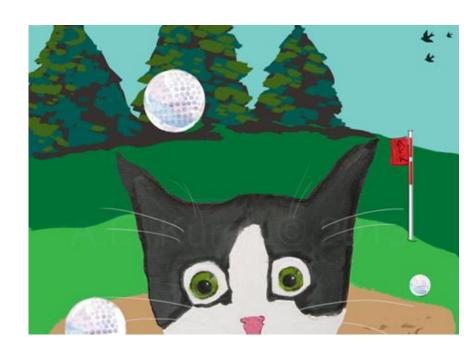


Prohibited Actions Rule 8.1a



### Actions That Are Allowed – Rule 8.1b

- Reasonable actions to find and identify a ball
- Reasonable actions to remove loose impediments and movable obstructions
- Reasonable actions to mark the spot of a ball and to lift and replace the ball under the rules
- Ground the club lightly right in front or behind the ball, but not in the bunker
- Firmly placing the feet for stance
- Fairly taking a stance
- Making a stroke or the backswing for a stroke which is then made – but, in a bunker may not touch the sand on backswing







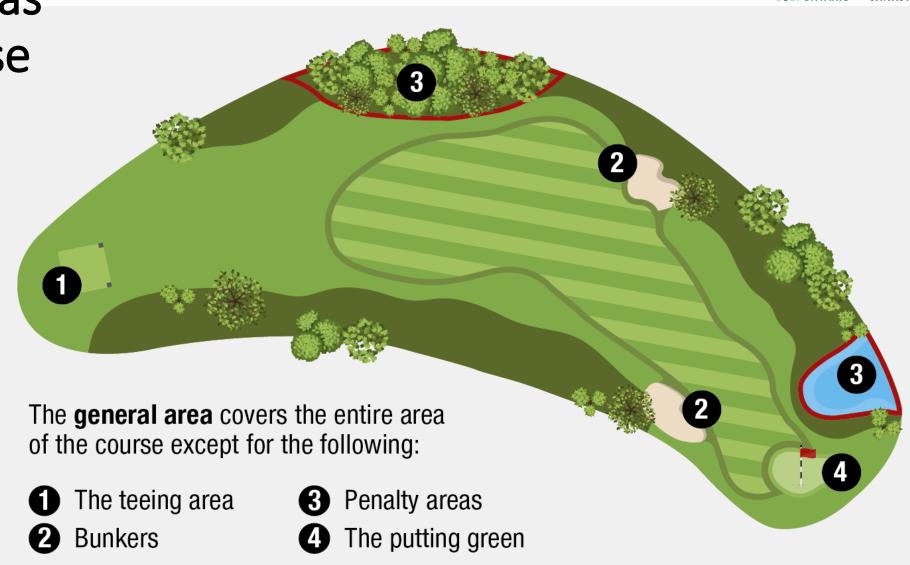
Actions That Are Allowed

Rule 8.1ab



Defined Areas of the Course

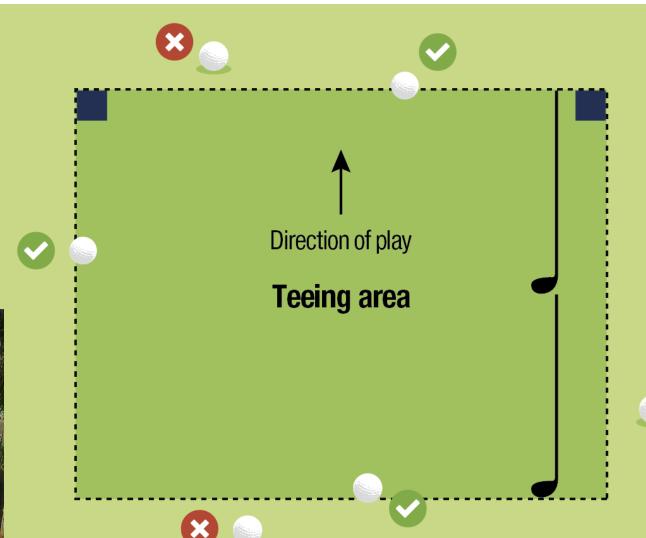
- General Area
- Four Specific Areas (Rule 2.2b)
  - Teeing Area
  - Penalty Areas
  - Bunkers
  - Putting Green





# **Teeing Area**

**Definition** 







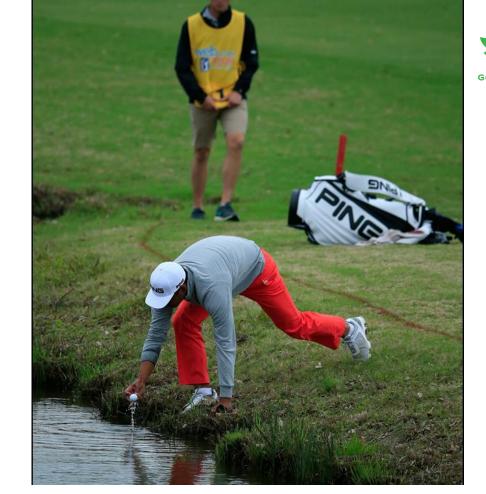




# Rule 17.1 - Penalty Areas

- Two types
  - Yellow penalty areas
  - Red penalty areas











# **Penalty Areas**

- Players may take same actions as in general area
- May ground club
- Can touch and remove loose impediments
  - Default to red penalty areas
    - "dry" penalty areas
    - Committee discretion





# Definition: Known or Virtually Certain

The standard for deciding what happened to a player's ball.

Means more than just possible or probable.

### It means that either:

- There is **conclusive evidence** that the event in question happened to the player's ball, such as when the player or other witnesses saw it happen, or
- Although there is a very small degree of doubt, all reasonably available information shows that it is at least 95% likely that the event in question happened
- "All reasonably available information" includes all information the player knows and all other information he or she can get with reasonable effort and without unreasonable delay.







# Rule 17.1d - Relief for Ball in Penalty Area

### **Applying one penalty stroke:**

- Stroke and distance relief (return to #1)
- Back-on-the-line relief outside penalty area, keeping the estimated point where the original ball last crossed the edge of the penalty area between the hole and the spot where the ball is dropped. The spot on the line where the ball first touches the ground when dropped creates a relief area that is one club-length in any direction from that point, but with these limits:
  - Not nearer the hole than the estimated point where the original ball last crossed the edge of the penalty area, and
  - May be in any area of the course except the same penalty area, but
  - Must be in the same area of the course that the ball first touched when dropped.

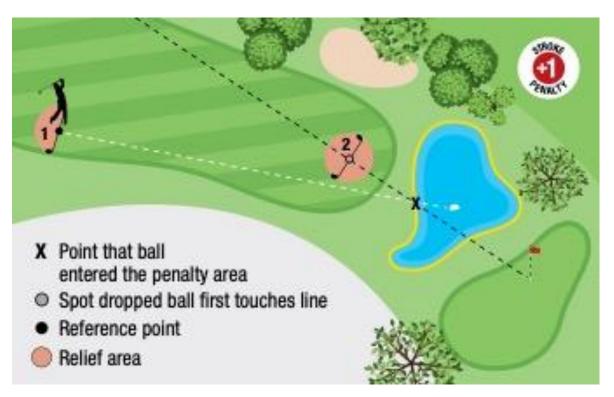


DIAGRAM #1 17.1d
Relief for Ball in Yellow Penalty Area



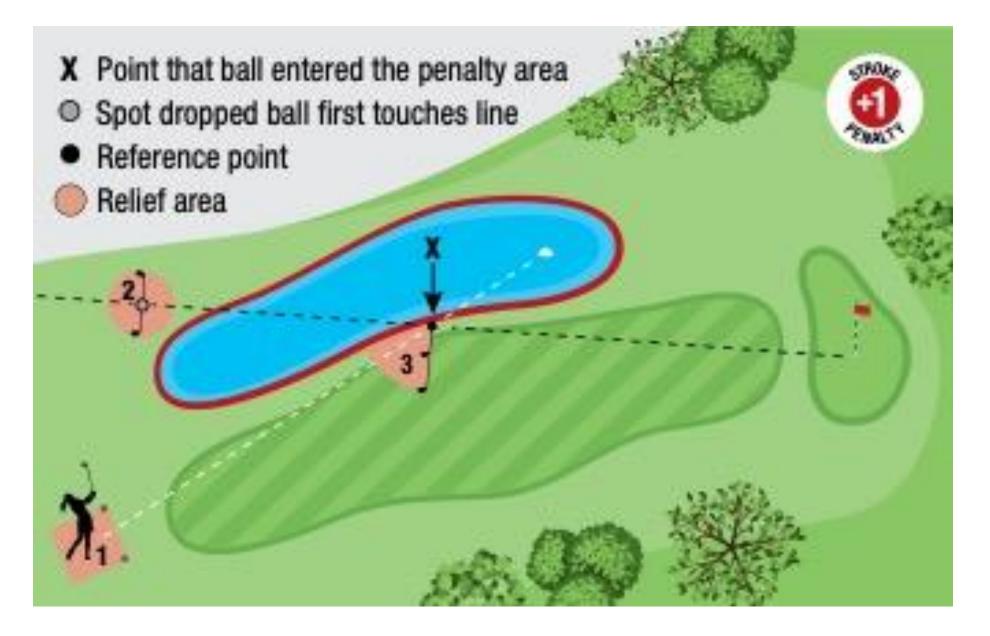


DIAGRAM #2 17.1d

Relief for Ball in Red Penalty Area

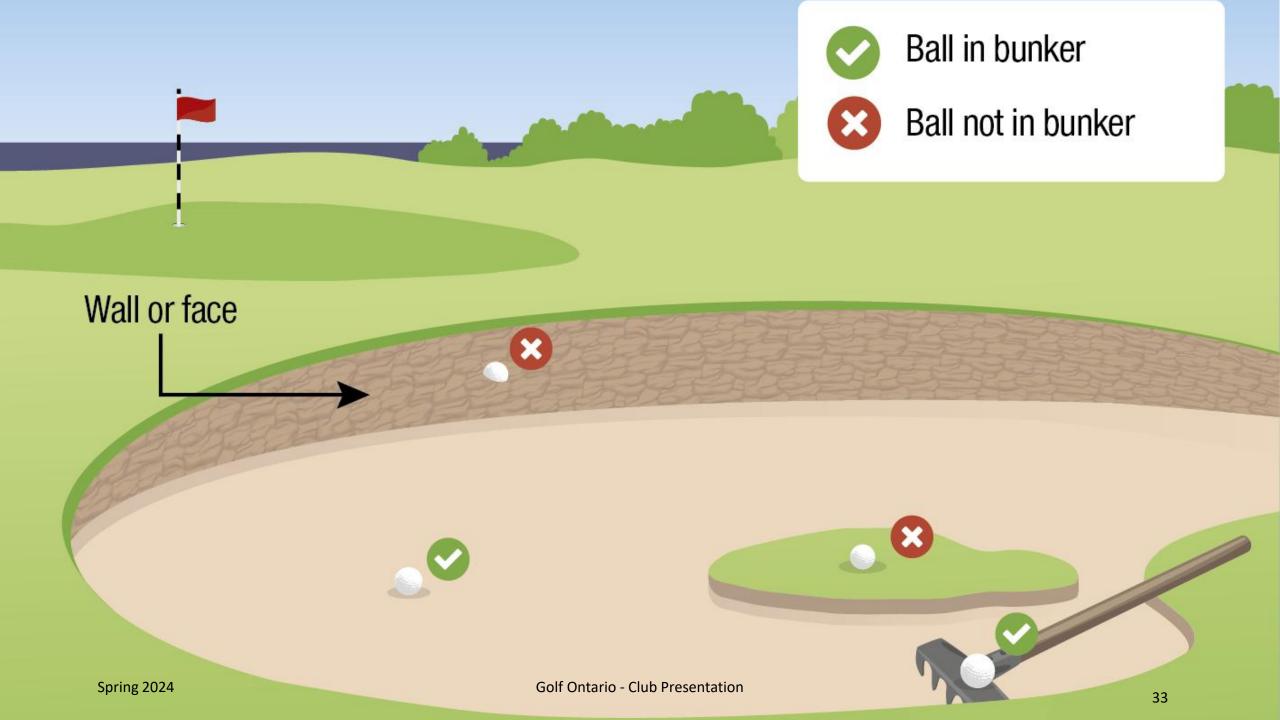




# **BUNKERS**



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# Restrictions on Touching Sand in Bunker

- Deliberately touching sand with hand, club or rake <u>to test</u>
- Touch sand with club right in front of or behind ball
- In making a practice swing in same bunker
- In making backswing for stroke









# Repairing Damage on Putting Green



- Ball marks, old hole plugs, turf plugs
- Shoe damage (spike marks or scrapes)
- Indents caused by equipment or flagstick
- Incidents caused by maintenance tools or vehicles
- Animal tracks or hoof marks
- Embedded objects



# Repairing Damage on Putting Green



 Normal practices for maintaining the overall condition of the putting green

Irrigation or rain or other natural forces

- Natural surface imperfections
- Natural wear of the hole







## Rule 19 - Unplayable Ball

 Player is the only person who may decide if his or her ball is unplayable

Does not apply in a penalty area

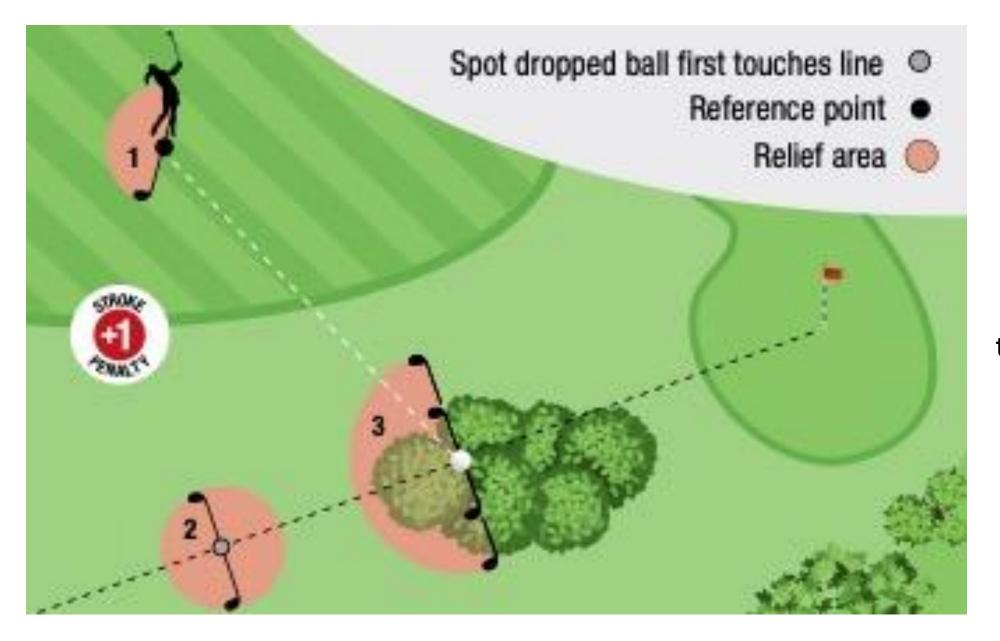
• With **one penalty stroke** the player's relief options are:

- 1) Stroke-and-Distance Relief;
- 2) Back-on-the-line Relief;
- 3) Lateral Relief.









#### DIAGRAM 19.2

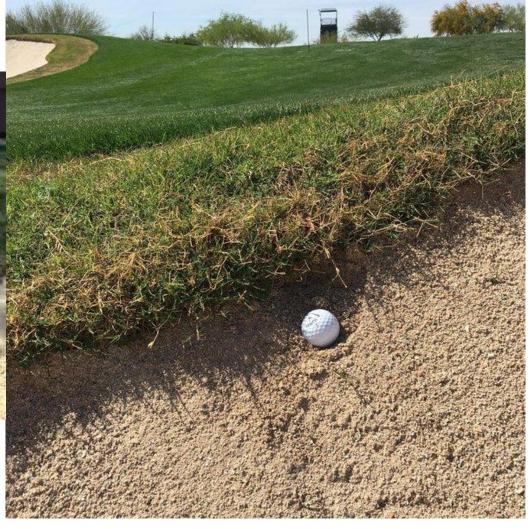
Relief Options for a Ball Unplayable in the General Area



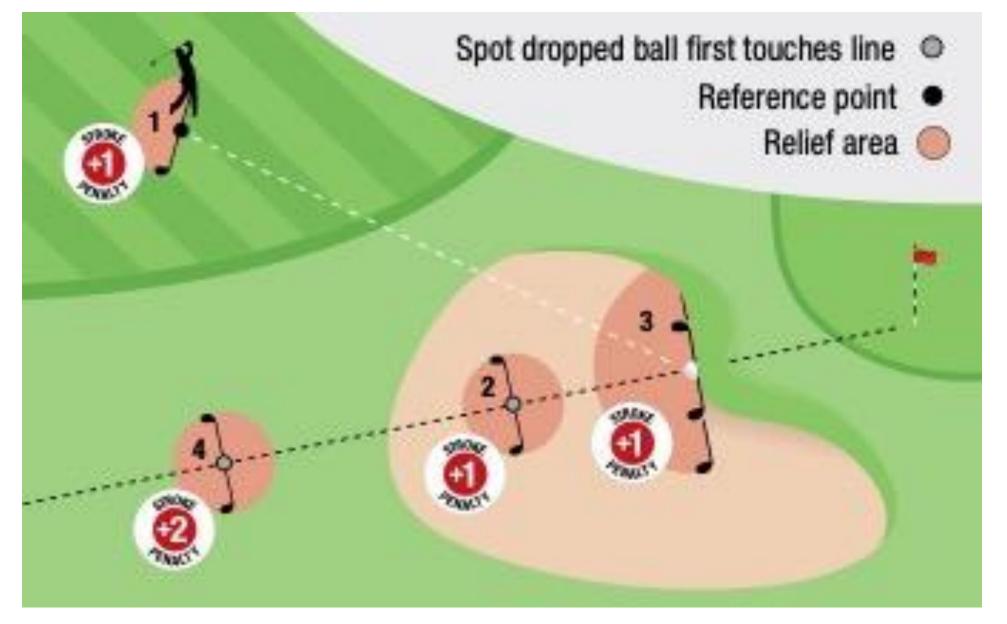


Unplayable Ball - Bunker









#### **DIAGRAM 19.3:**

Relief Options for a Ball Unplayable in Bunker

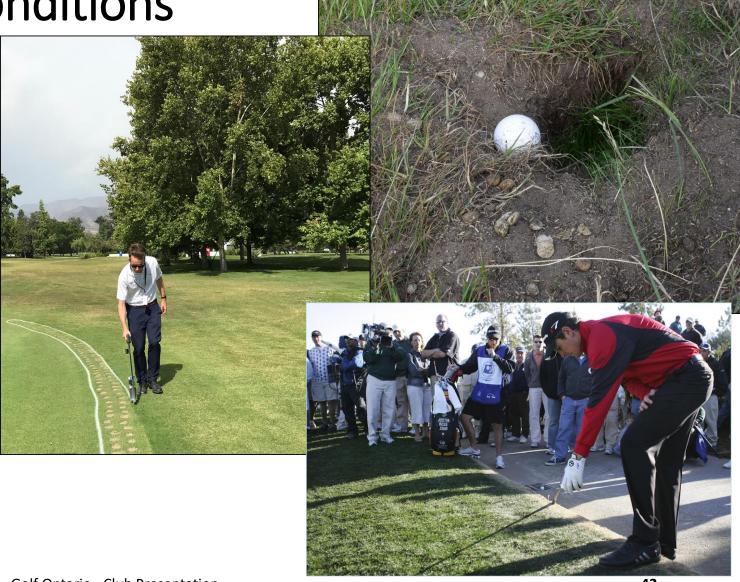




## **Abnormal Course Conditions**

- **Animal Hole**
- **Ground Under Repair**
- Immovable Obstructions
- **Temporary Water**





#### GOLF GOLFONTARIO CANADA

# Relief for Interference from Abnormal Course

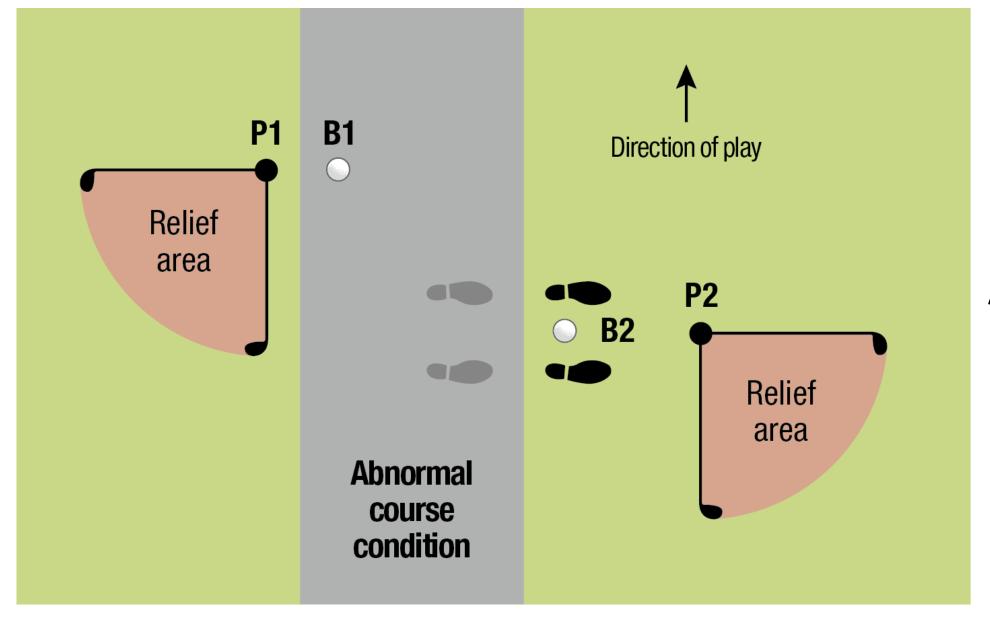
Condition in General Area

- Procedure in the General Area
  - Find Reference Point = nearest point of complete relief in general area
  - Measure the size of the Relief Area
    - One club-length from the reference point
  - Determine if any limits on the Relief Area
    - Must be in general area
    - Must not be nearer the hole than reference point
    - Complete relief



Nearest point of complete relief, not nicest!





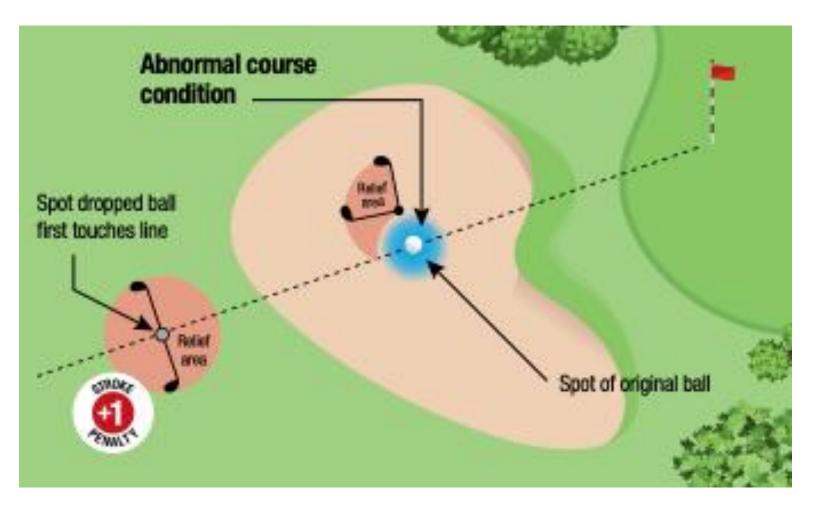
#### Diagram 16.1a:

When Relief is
Allowed for
Abnormal Course
Condition





# Relief for Interference from Abnormal Course Condition in a Bunker–Rule 16.1c

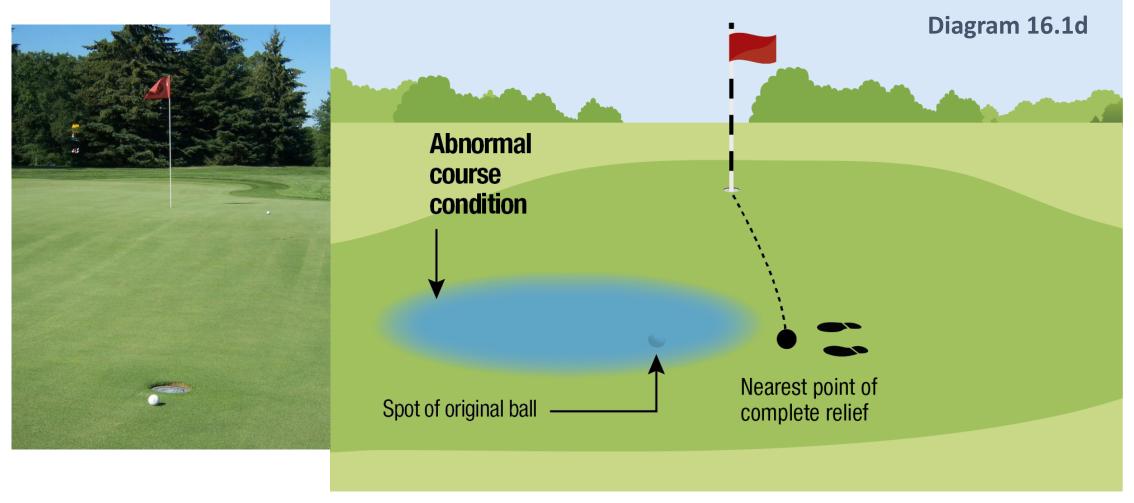


#### Diagram 16.1c Free <u>and</u> penalty relief

- Penalty relief option for ball in BUNKER
- For one penalty stroke, drop the ball in a relief area <u>outside</u> the bunker



# Relief for Interference from Abnormal Course Condition On the Putting Green – Rule 16.1d







## Rule 16.3: Embedded Ball in the General Area

#### Diagram 16.3a:

When a Ball is Embedded



#### **Ball is embedded**

Part of the ball (embedded in its own pitch-mark) is below the level of the ground.





#### **Ball** is embedded

Despite the fact that the ball is not touching the soil, part of the ball (embedded in its own pitch-mark) is below the level of the ground.



#### **Ball is NOT embedded**

Even though the ball is sitting down in the grass, relief is not available because no part of the ball is below the level of the ground.



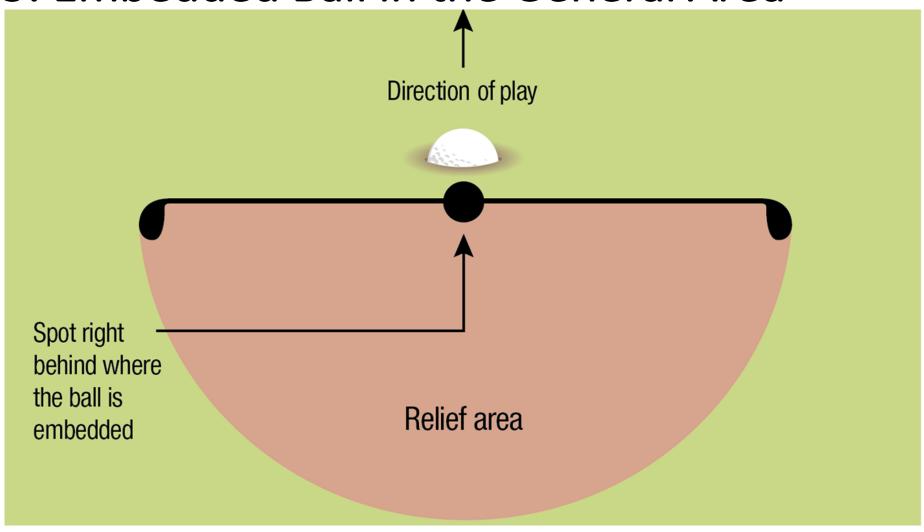


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# Rule 16.3: Embedded Ball in the General Area

#### Diagram 16.3a:

Free Relief for **Embedded Ball** 





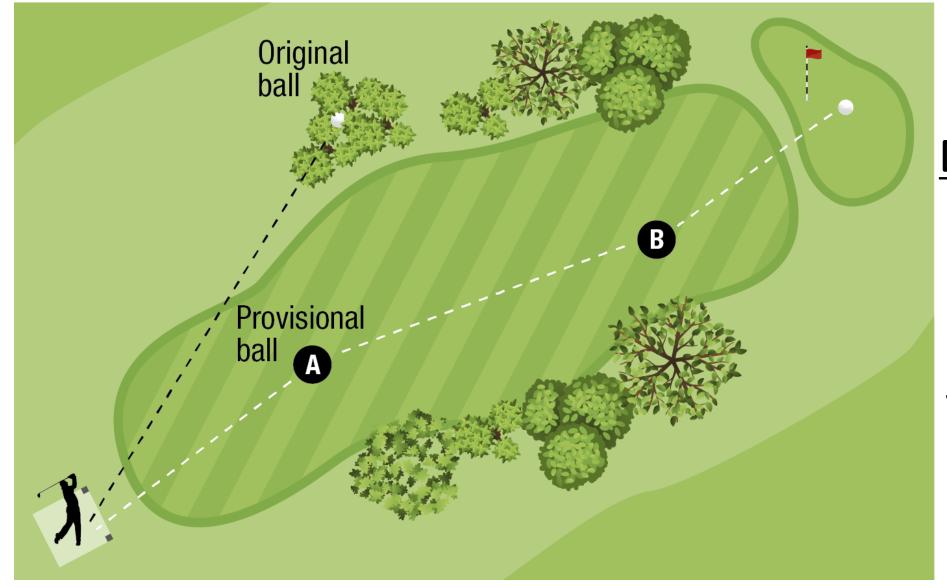
# Rule 18.1 – Relief Under Penalty of Stroke and Distance Allowed at Any Time

# Rule 18.2a – When Ball is Lost or Out of Bounds

- 1) When Ball is Lost ball is not found within 3 minutes of beginning to search for it
- 2) When Ball is Out of Bounds all of it is outside the boundary edge of the course







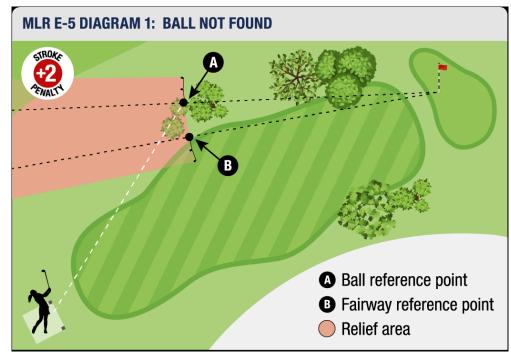
## DIAGRAM 18.3c:

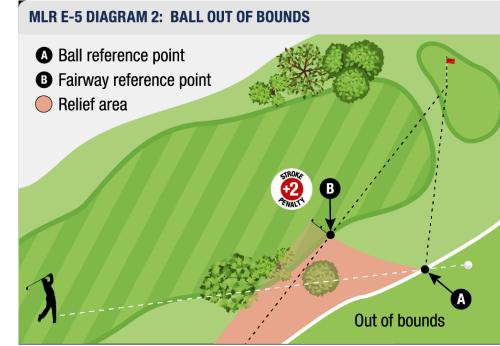
Provisional ball played from spot nearer hole than where original ball is estimated to be

# Local Rule

### Alternative to Stroke and Distance

- Additional option for ball lost outside penalty area or out of bounds
  - Two stroke penalty
  - Determining spot (at A) where ball might be lost or where might have gone out of bounds
  - Find the nearest fairway edge (at B)
  - Drop ball in relief area (all the shaded area)
- This Local Rule is **appropriate for general play** where golfers are playing casual rounds or playing in their own competitions.
- The Local Rules is not appropriate for competitions limited to highly skilled players.









# DIFFERENCES: Match Play or Stroke Play

#### **Match Play**

- Order of play is fundamental; if a player plays out of turn, the opponent MAY cancel that stroke and make the player play in the proper order
- Playing a ball outside the teeing area no penalty, but the opponent MAY cancel that stroke and allow the player to play from within the teeing area
- Ignoring an opponent's breach of a rule player may act on the breach or choose to ignore it; but if player and opponent deliberately agree to ignore a breach or penalty, both players are disqualified under Rule 1.3b.
- <u>Unsure of procedure or ruling</u> may request help from Committee, or continue play as wish and wait until after for ruling (note may not play a second ball)
- On the putting green when player putts and ball hits
   another ball at rest there is no penalty and player will play
   the ball as it lies, the ball that was hit/moved must be
   replaced.

#### **Stroke Play**

- Order of play

   there is no penalty for playing out of turn and both players are allowed and encouraged to play "ready golf" by playing out of turn in a safe and responsible way
- <u>Playing a ball outside the teeing area</u> player gets the general penalty of 2 strokes and MUST correct the mistake by playing another ball from within the teeing area
- There are scoring protocols for recording scores and attesting a scorecard and <u>ignoring a known or possible breach of a</u> <u>rule</u> by another player can result in <u>disqualification</u> of both the player and marker
- <u>Unsure of procedure or ruling</u> may play a second ball and MUST report to Committee for their ruling
- On the putting green when player putts and hits another ball at rest if both balls were on the putting green before the stroke, the player gets the general penalty (2 penalty strokes). The ball that was hit/moved must be replaced.